

2021-22 AUDITION REQUIREMENTS

The Marching Band audition consists of two elements: MARCHING and MUSIC.

Marching Audition for ALL INSTRUMENTS: In-person during Reg Week

- Perform UW Marching Band fundamentals and marching while playing. All fundamentals will be taught during the audition process.
- **BRASS/WOODWIND prospective members:** bring your own instrument to Reg Week if possible. We cannot guarantee use of a University instrument due to limited inventory. A limited number of marching instruments will be available for those that do not own an instrument (e.g. sousaphones, etc).

PERCUSSION Music Audition: In person during Reg Week

- Prepare all material in the Marching Percussion Handbook.
- **Percussionists:** please bring your own sticks and mallets if possible. University instruments will be assigned upon successful audition into the band.

BRASS & WOODWIND Music Audition: Online video submission

Submission deadline: Monday, August 16, 2021

SCALES

- 1. **Chromatic scale** (demonstrate as much of your range as possible)
- 2. C major scale (concert pitch, two octaves if possible)
- 3. **A-flat major scale** (concert pitch, two octaves if possible)

EXCERPTS

Two excerpts of your choice - three minutes of music total. (EXAMPLES: Solos, honor band audition music, concert music.)

- 1. One selection should demonstrate technical abilities.
- 2. Second selection should demonstrate lyrical abilities.

VIDEO REQUIREMENTS

- The video must be recorded in a single unedited take (no clips, fades, filtering, audio enhancements, etc.).
- Be sure that you are clearly seen playing your instrument.
- Perform your scales and excerpts back to back with a very brief pause in between.
- Include your name and instrument in the filename for the video (ex. Bucky Badger Trumpet).
- Sousaphone players have the option of using a tuba. Mellophone players may use a French horn or trumpet. If you have trouble procuring an instrument for the video audition, email <u>badgerbandinfo@music.wisc.edu</u>.

SUBMIT YOUR VIDEO HERE